

Map and Directions



IMPORTANT POINTS TO NOTE

- Crystalbrook Lodge is approximately 3 hours drive 180km West of Cairns,
- **PLEASE NOTE - 4WD vehicle only due to unsealed roads.**
- Please **ensure your vehicle is well maintained**, able to handle variable outback road conditions.
- Check that your **spare tyre is in good condition** and that your tyre changing equipment is accessible and in good working order.
- **Carry at least 1 litre of water per person** in case of breakdowns.
- Please call **Crystalbrook Lodge on 07 4094 83 85** as you are departing to provide your estimated time of arrival.
- Please note that the **mobile phone network drops out after Dimbulah.**
- If you have a **UHF Radio** in your vehicle you can make emergency calls to Crystalbrook Lodge on **Channel 40 and 39** if need be.
- If you **break down or get lost, don't panic** and please stay with your vehicle. We will search for you when we discover you have exceeded your estimated time of arrival by 1 hour.

DIRECTIONS

1. Take the **Kennedy Highway North to Smithfield** – approximately 16km
2. Turn left at Smithfield roundabout to **Mareeba via Kuranda Range** (Kennedy Hwy) - approximately 54km.
3. At the intersection near Mareeba follow the Mulligan Hwy North through the township of Mareeba and take a **left turn off to Dimbulah on the Burke Development Rd** and drive to Almaden. – Approximately 109km.
4. NB - The **road changes** from tar to dirt road just outside the township of Almaden.
5. Travel approximately 7km out from Almaden and look for the Crystalbrook Rd intersection on the left. (Signposted)
6. **Turn left on to Crystalbrook Rd** and travel for approximately 20km and look out for the Crystalbrook Lodge timber branded directional sign on the right.
7. Take this road for approximately **15km to the Lodge**. Follow directional signs.
8. If you **miss the signs you will end up at Crystalbrook Homestead**. Simply follow the Crystalbrook timber branded signposts from the Homestead to the Lodge.



Map and Directions

